GCSE: AQA Level 2 FURTHER MATHS TOPICS FOR AUTOGRAPH [Apr 2023]

References to AQA GCSE Further Mathematics

Red items not yet implemented in Web-Autograph

Grey items not suitable for dynamic visualisation

NUMBER

1.1 Integers; surds

ALGEBRA

- 2.1 Function notation; Domain and range Composite functions; Inverse functions
- 2.6 Expanding/factorising; Rational expressions Completing the square
- 2.14 Graphs: linear, quadratic, exponential Piecewise graphs
- 2.15 Linear/non-linear intersections

2.16 Solve 3 linear equations in 3D

- 2.17 Linear, quadratic inequalities
- 2.18 Law of indices; Sequences

2D COORDINATE GEOMETRY

- 3.1 Gradient, parallel/perpendicular Distance between 2 points; ratio
- 3.5 Straight line: y=mx+c, y-y₁=m(x-x₁)
- 3.7 The circle: (x-a)²+(y-b)²=r²
 Circle properties, radius, tangent
 Equation of a tangent at a point on a circle

CALCULUS

- 4.1 dy/dx: gradient of a curve, gradient of tangent Differentiate $y = kx^n$, (3x+2)(x-3), $5/x^3$ Equation of tangent and normal
- 4.5 Increasing and decreasing functions Second derivative
- 4.8 Finding max and min points on a curve; Sign of second derivative Interpret a curve with given max and min

MATRIX TRANSFORMATIONS

- 5.1 Matrix arithmetic; identity matrix
- 5.3 Transformation of unit square: Rotation 90°, 180°, 270° Reflection in x=0. y=0, y=x, y=-x Enlargement centred on origin Combination of transformations

GEOMETRY

- 6.1 2D: Perimeter, area: rectangles, circles, triangles, parallelograms, trapezia
 3D: Area, volume: prisms, cylinders, spheres, cones, pyramids
- 6.1 Angles: line, triangle, quadrilateral, polygon Circle th. angle at centre, same segment, cyclic quad. , alternate segment theorem
- 6.3 Sine, cosine rules; area of triangle=½absinC
 Pythagoras' Theorem in 2D and 3D
 Pythagorean triples (TSM-Resources)
- 6.6 Graphs of sinx, cosx, tanx; tanx=sinx/cosx, sin²x+cos²x=1 Solving simple trig equations

GCE: CORE MATHS Level 3 TOPICS FOR AUTOGRAPH [Apr 2023]

References to Core Mathematics AMSP

- interpreting solutions in the context of the problem
- understanding sources of error and bias when problem-solving
- working with data
- understanding risk and probability
- understanding variation in statistics
- using exponential functions to model growth and decay

Most Core Maths qualifications also include:

- percentage change
- interpretation of graphs
- financial maths
- using standard units
- Fermi estimation
- the Normal distribution
- correlation
- modelling, problem solving

Douglas Butler, April 2023