# A LEVEL: Edexcel Mathematics TOPICS FOR AUTOGRAPH [Sept 2021]

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References to <u>Pearson-Edexcel A level Mathematics</u> Red items not yet implemented in Web-Autograph

#### Papers 1 and 2: PURE MATHEMATICS

### ALGEBRA

- 2.3 Quadratic ax<sup>2</sup> + bx + c = 0
   Discriminant b<sup>2</sup> 4ac; completing the square
   Graphing polynomials; repeated roots
- 2.4 Simultaneous equations
- 2.5 Inequalities eg y x > 1; y >  $ax^2 + bx + c$

## FUNCTIONS

- 2.7 y=a/x, y=1/x<sup>2</sup>; cubic, quartic; asymptotes Graphs including modulus
- 2.8 Composite functions Domain and range; inverse functions
- 2.9 f(x), g(x) then af(x), f(x)+a, f(x+a), f(ax)

#### COORDINATE GEOMETRY

- 3.1 Straight lines: y y1 = m(x x1), ax + by + c = 0// m1 = m2;  $\perp$  m1\*m2 = -1
- 3.2 Equation of circle; Circle theorems
- 3.3 Parametric eqns: cartesian to parametric; circle

## TRIGONOMETRY

5.1 Graphs of  $y = \sin\theta$ ,  $\cos\theta$ ,  $\tan\theta$  for any angle Radian measure

Circle: arc length s = r $\theta$ , sector A =  $\frac{1}{2}r^{2}\theta$ 

- 5.2 Small angles:  $\sin\theta \approx \theta$ ,  $\cos\theta \approx 1 \frac{1}{2}\theta^2$ ,  $\tan\theta \approx \theta$
- 5.3 Symmetry, period, transformations
- 5.4 secθ, cosecθ, cotθ arcsinx, arccosx, arctanx; sin<sup>-1</sup>x, cos<sup>-1</sup>x, tan<sup>-1</sup>x
- 5.5  $\tan\theta = \sin\theta/\cos\theta; \sin^2\theta + \cos^2\theta = 1$  $\tan^2\theta + 1 = \sec^2\theta, \cot^2\theta + 1 = \csc^2\theta$ Double angles:  $\sin 2\theta, \cos 2\theta, \tan 2\theta$
- 5.6 Trig identities:  $sin(\theta \pm \phi)$ ,  $cos(\theta \pm \phi)$ ,  $tan(\theta \pm \phi)$  $acos\theta \pm bsin\theta = rsin(\theta \pm \alpha)$  and  $rcos(\theta \pm \alpha)$
- 5.7 Solving trig equations, eg sin $\theta$  = 0.5 [0°, 360°]

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## **EXPONENTIALS AND LOGARITHMS**

- 6.1 y = a^x; y = e^x
- 6.2 Gradient of y = e<sup>(kx)</sup> is ke<sup>kx</sup>
- 6.3 x =  $a^y <= y = \log ax$
- 6.6 Reduction to linear form
- 6.7 Exponential growth and decay

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### DIFFERENTIATION

- 7.1 Gradient at a point: gradient of tangent The second derivative
- 7.2 Differentiating y = kx^n, sinkx, lnx
- 7.3 Equation of tangent and normal max and min; point of inflection
- 7.4 Differentiate: Product rule; Quotient rule
- 7.5 Parametric and implicit differentiation

### INTEGRATION

- 8.1 Integrate: fundamental theorem of calculus
- 8.2 Integrate: y = kx^n; e^kx, 1/x, sinkx
- 8.3 Integrate: constant; indefinite and definite Area under a curve, and between two curves
- 8.4 Integrate: limit of a sum
- 8.7 1st order differential eqns: separating vars.
- 8.8 1st order differential eqns: links to kinematics

#### NUMERICAL METHODS

- 9.1 Bisection iteration
- 9.2  $x=g(x): x^3-x-4=0 \rightarrow x=(x+4)^{1/3}$
- 9.3 Newton-Raphson method; failures
- 9.4 Integration: trapezium rule; rectangles

## VECTORS

- 10.1 2D and 3D: modulus, unit vector, parallel
- 10.2 Magnitude, direction
- 10.3 Add, subtract, multiply by a scalar
- 10.4 Position vectors; distance between two pts
- 10.5 Problems solved using vectors

## Paper 3: STATISTICS and MECHANICS

#### SAMPLING

1.1 Population and sample; Sampling techniques

## DATA PRESENTATION

- 2.1 Single variable data: Discrete, continuous, ranked, grouped; bar chart, dot plot, stem-and-leaf box-and-whisker, frequency chart Histogram: frequency density Cumulative frequency diagram
- 2.2 Bivariate data: Scatter diagram; line of best fit Extrapolation: outliers; correlation
- 2.3 Central tendency: standard deviation Discrete, continuous; mean, mode, median

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2.4 Outliers: mean ± 2SD; 1.5 × IQR

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#### **PROBABILITY DISTRIBUTIONS**

- 4.1 Binomial: calculate probabilities; mean = np Discrete uniform distribution
- 4.2 Normal Distribution: continuity correction Normal: binomial approximation Normal: area -> probability Normal:  $z = (x - \mu)/\sigma$ Normal: mean  $\pm \sigma$  => points of inflexion

#### STATISTICAL HYPOTHESIS TESTING

- 5.1 Null/alternative, 1, 2-tailed test
- 5.2 Critical and acceptance regions
- 5.3 Samples, n, from X -> N( $\mu$ ,  $\sigma^2$ ) -> N( $\mu$ ,  $\sigma^2/n$ ) Test using Normal: Critical regions

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#### **MECHANICS: KINEMATICS IN 1 DIMENSION**

- 7.1 Displacement, velocity, acceleration, time; significance of gradient and area Changing axes variables, eg to x, t
- 7.3 Constant Acceleration formulae: s = ut +  $\frac{1}{2}at^2$ , v = u + at, v<sup>2</sup> - u<sup>2</sup> = 2as
- 7.4 Use of calculus and vectors
- 7.5 Projectiles: Motion under gravity Position, velocity, range, max height Initial velocity; Angle of projection Trajectory of a projectile Range on a uniform slope

Pre-release material: LARGE DATA SET

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## Edexcel Further Mathematics TOPICS FOR AUTOGRAPH

References to <u>Pearson-Edexcel A level Mathematics</u> Red items not yet implemented in Web-Autograph

#### PAPER 1 and 2: PURE MATHEMATICS

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#### **COMPLEX NUMBERS**

- 2.1 Solving any quadratic; conjugate pairs; solving cubic/quartic equations
- 2.2 Real, imaginary, modulus, argument Add, subtract, multiply, divide; Zero
- 2.3 Complex conjugate
- 2.4 Argand diagram
- 2.5 Modulus-argument form:  $z = r(\cos\theta + i\sin\theta)$
- 2.6  $z1^*z2=r1r2(cos(\theta_1+\theta_2)+isin(\theta_1+\theta_2))$  $z1/z2 = r1/r2(cos(\theta_1-\theta_2)+isin(\theta_1-\theta_2))$
- 2.7 Sets of complex numbers as loci
   Circles of the form |z-a| = r
   Half lines of the form arg(z-a)=θ
   Lines of the form |z-a| = |z-b|
- 2.8 De Moivre's theorem:  $z = e^{(i\theta)} = \cos\theta + i\sin\theta$
- 2.9  $\cos\theta = (ei\theta + e i\theta)/2$
- 2.10 nth roots: sum are zero

#### MATRICES AND TRANSFORMATIONS

- 3.3 2-D: transformations using matrices reflect, rotate, enlarge, stretch, shear
  3-D: transformations using matrices reflection in x=0, y=0, z=0 rotation 90° about x, y or z axis
- 3.4 Invariant points and lines
- 3.5 Determinant of 2x2 and 3x3; singular
- 3.7 3D: Solve three simultaneous equations

#### FURTHER VECTORS

- 6.1 Vector equation of a straight line
- 6.2 Vector equation of a plane
- 6.3 Dot product; angle between 2 vectors  $a.b = |a||b|\cos\theta = a_1b_1+a_2b_2+a_3b_3$ Vector equation of a plane: r.n = kCartesian form of plane:  $n_1x+n_2y+n_3z+d=0$ Angle between a line and a plane
- 6.5 Intersection line-plane Shortest distance between 2 lines Shortest distance between a pt and a plane

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#### FURTHER FUNCTIONS

4.5 Maclaurin series
4.6 . . for ex , ln(1+x), sinx, cosx, (1+x)<sup>n</sup>

#### FURTHER CALCULUS

- 5.1 Volume of revolution about x- or y-axis
- 5.2 Improper integrals
- 5.3 Mean value of a fn: 1/(b−a)∫f(x)dx, limits a-b
- 5.5 Differentiate inverse trig functions

#### POLAR COORDINATES

7.1 Polar coordinates and polar axes 7.2 r = a(1+cos $\theta$ ), r=acos2 $\theta$  [r<0 broken line] 7.3 Area enclosed by a polar curve A =  $\frac{1}{2}\int r^2 d\theta$ 

#### HYPERBOLIC FUNCTIONS

- 8.1 sinhx, coshx, tanhx; cosh<sup>2</sup>x-sinh<sup>2</sup>x=1
- 8.2 Differentiate and integrate hyperbolics
- 8.3 Inverse hyperbolic functions; log forms
- 8.4 Log forms
- 8.5 Integration

#### **CORE PURE: DIFFERENTIAL EQUATIONS**

- 9.1 1st order: Integrating factor: y' + P(x)y = Q(x)
- 9.2 General solution and particular integral
- 9.4 2nd order: y"+ay'+by=0 auxiliary equation Interpretation of the discriminant
- 9.5 y"+ay'+by=f(x)
- 9.7 SHM x"+cx=0, x"=- $\omega^2(x+k) \rightarrow x = A\cos(\omega t \phi)$
- 9.8 Amplitude, T period =  $(2\pi)/\omega$ ,  $v^2=\omega^2(A^2-x^2)$ Damped SHM; Critical damping Roots of auxiliary equation
- 9.9 Coupled 1st order linear, eg predator-prey

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#### PAPER 3A: FURTHER PURE MATHEMATICS 1

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#### FURTHER TRIGONOMETRY

1.1 t-formulae

#### FURTHER CALCULUS

- 2.1 Taylor Series
- 4.1 Parametric equations: parabola, hyperbola
- 4.2 Focus-directrix of parabola
- 4.3 Tangents and normal
- 4.4 Loci

#### **FURTHER VECTORS (3D)**

- 5.1 Vector Product
- 5.2 Scalar triple product

#### FURTHER NUMERICAL METHODS

- 6.1 1st Order D.E by Runge-Kutta
- 6.2 Simpson's Rule

## PAPER 4A: FURTHER PURE MATHEMATICS 2

- 2.2 Arc Length and are of surface of revolution
- 3.1 Eigenvalues and eigenvectors (2D and 3D)
- 4.1 Further loci in Argand Diagram
  - $\begin{aligned} |z-a| &= k |z-b| \\ \arg (z-a)/(z-b) &= \beta \\ \alpha &\leq \arg (z-z_1) &\leq \beta \\ p &\leq \operatorname{Re}(z) &\leq q \end{aligned}$

#### **PAPER 4B: FURTHER STATISTICS**

- 2.1 Poisson Distribution:  $\mu = \lambda$ ,  $\sigma^2 = \lambda$
- 2.2 Binomial distribution:  $\mu$ =np,  $\sigma^2$ =npq
- 2.3 Poisson as approx. to binomial
- 3.2 Geometric distribution:  $\mu = 1/p$ ,  $\sigma^2 = (1-p)/p^2$

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5.1 Central Limit Theorem

#### PAPER 4E: Further Statistics 2

- 1.1 Least Squares regression; residuals
- 3.1 Product Moment CC
- 3.2 Spearman's Rank CC

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